



Arizona Department of Gaming

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News Release

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Arizona Tallies Quarterly Tribal Gaming Contributions

PHOENIX — Arizona Department of Gaming announced today that tribal contributions to the state from gaming revenue will be approximately \$23.5 million for the quarter ended June 30, 2009. This is a 9.4% decrease from the same quarter of last year.

“There are no big surprises here,” said Mark Brnovich, Director of Arizona Department of Gaming. “The economic climate is affecting us all, but tribal gaming operations continue to generate reliable funding for valuable Arizona programs.”

The quarterly tribal contributions in the state Arizona Benefits Fund will be distributed as follows:

Instructional Improvement Fund/Education:	\$11,737,945
Trauma and Emergency Services Fund:	\$ 5,868,972
Arizona Department of Gaming operating costs:	\$ 2,119,613
Arizona Wildlife Conservation Fund:	\$ 1,676,849
State Tourism Fund:	\$ 1,676,849
Problem Gambling Education, Treatment and Prevention:	\$ 471,025
TOTAL tribal contributions for the quarter ended June 30, 2009:	\$23,551,253

The Arizona Department of Gaming, in partnership with Arizona’s tribes, regulates Indian gaming. Under the Arizona Tribal-State Gaming Compact, tribes with casinos contribute one to eight percent of their Class III gross gaming revenue to the state, cities, towns and counties. In Arizona, Class III gaming includes slot machines, jackpot poker, blackjack, keno and off-track pari-mutuel betting. There are currently 22 Class III casinos in the state. Tribes send contributions to the state Arizona Benefits Fund every three months.

For more information or to request an interview with Director Brnovich, please contact Rick Medina at (602) 604-1801, ext 206.

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